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Prominent Experts at the *Berlinale Talent Campus #9*: Danis Tanović, Janus Metz, Samuel Maoz, Shekhar Kapur and Alex McDowell

“Filming War” – Panel with filmmakers Danis Tanović, Janus Metz and Samuel Maoz
No other events have influenced the narrative structures and aesthetic of films so much as the wars of the 20th and 21st centuries. High pressure and life-risking situations are inherent to filmmaking processes that depict war and crisis situations, whether they are fiction or documentary.

During the ninth *Berlinale Talent Campus*, three outstanding filmmakers will reflect on how war is depicted in film: Danis Tanović, who received an Oscar® in 2002 for *No Man's Land*, Janus Metz, who won the 2010 Grand Prix at the International Critics' Week of the Cannes Film Festival for his documentary *Armadillo*, and Samuel Maoz, Israeli director and script writer, who bagged a Golden Lion in Venice 2009 and recently won two European Film Awards for *Lebanon*.

“Play as Process: Worldbuilding and New Ways to Imagine” – Panel with production designer Alex McDowell, director Shekhar Kapur, and others

Play is a process that acknowledges the creative chaos inherent to developing storytelling worlds. New digital immersive tools of our time are like a toy box for ideas. How can we use these digital tools to create narrative play-spaces in which both audience and creator can be immersed in collaborative experience?

Since the 90s, production designer Alex McDowell has indisputably set new standards with the imaginary worlds he created for films like *Fight Club*, *Minority Report*, and *Watchmen*. Shekhar Kapur, the award-winning director of *Bandit Queen* and *Elizabeth: The Golden Age*, has developed his creative expression across the broad range of narrative media, from comic books to architecture. Together, McDowell and Kapur will offer *Campus* audiences an insight into the playful process behind building narrative worlds in virtual film space. Both filmmakers, together with experience designer Tali Krakowsky, and artist Andrew Shoben, are members of the 5D Conference - an association of designers, scientists, artists, entertainment media practitioners and academics that come together to explore current trends in designing for film and new media.